

04. REITERATIONS

molto accel. ----- ♩ = 180 (as close as possible)

**CLAVES**

strike on end  
pppp  
pp

dampen aliquot strings in this region with a cloth or other material

hard pick

**AIR PACK**

PREPARE :

weighted down with a heavy book, each time play one or more randomly chosen keys in the region (produces a sharp thud)

3.P →

**TRIANGLE**

**RIDE**

pppp sempre

press tremolo

mf

pppp

pppp

pppp

mf

pppp

mf

pppp

strike shanks together

fff

pppp

f

more pressure

ord.  
very resonant! *ffff* muta in PICCOLO

"drop-stick" [*molto*]  
*f* *pppp* *pppp*

*pppp* *fff* 5

much more pressure  
remove cloth from aliquot strings

dr *pppp*

$\text{♩} = 90$  no accent! (at this volume, the rimshot should actually not come across as an accent)  
*ffff* *sost.*

nicht schleppen! déchiré

05. SITUATIONAL

TOY GUN

fire the gun into the air so that the ball lands on the stage and bounces around, making lots of amusing funkiness; let roll *al niente* (off stage is also ok)...

variation 2

$\text{♩} = 92-96$  PICCOLO

*fff*

WHIP *fffz*

*pppp* stick shank on bow of cymbal

RIDE

conductor and play with RH *fffz* ATTACCA

once the ball stops making sound, continue abruptly